

**F10 LAUNCH STUDIO™**

**REFERENCE MANUAL**

CHRONOS L.C.

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# Chapter 1

## Introduction

F10 Launch Studio will improve the way you use your computer. This chapter will describe how it will make your time at the computer less complex, more efficient, and fun.

### Topics Covered

- **What is F10 Launch Studio?** Describes what F10 Launch Studio is.
- **About Chronos.** Describes who Chronos is and provides company information.

### What is F10 Launch Studio?

Operating System designers have traditionally spent a great deal trying to come up with the best way to launch applications and open documents. This should come as no surprise since launching applications and opening documents is one of the most frequently performed tasks all computer users perform. Microsoft's solution is their Start menu and task bar while Apple Computer's MacOS X approach is their elegant Dock.

The approaches used by Microsoft, Apple Computer, and others is to use a small portion of the screen near the screen's edge to display a row of applications and documents which can be launched. The main goal of this approach is to use as little precious screen real estate as possible while still providing space for applications to be represented. The resulting docks, task bars, pop-up window, etcetera have two significant drawbacks. First, its limited capacity can only display a small number of applications and documents. Second, it is always in the way taking up valuable screen space.

F10 Launch Studio takes a unique and patent pending approach which will forever change the way you use your computer. Rather than take a minimalist approach where screen real estate is concerned, F10 Launch Studio presents its launch pad on a layer which fills the entire screen and hovers above everything else. Furthermore, the screen-encompassing launch pad is only visible when you need it. The rest of the time, it is neatly out of your way leaving you with a completely unencumbered screen.

F10 Launch Studio offers significant advantages over other approaches. We've listed **ten** advantages to convince you.

1. **Unobtrusive.** F10 Launch Studio is completely unobtrusive unlike its peers. Task bars and pop-up windows constantly take up precious screen space while docks annoyingly pop-up over what you're doing when you accidentally get too close to the edge of the screen. F10 Launch Studio only appears when you need it and then instantly disappears when you're done with it. Plus, the transparent nature of the launch pad keeps you in touch with activity behind it.
2. **Instantly & Always Accessible.** F10 Launch Studio instantly appears when you need it, and just as quickly disappears when you're done with it—no matter what you're doing. You don't have to move your mouse to the edge of the screen for a dock to appear. Nor do you have to move windows out of the way to access it. Plus, because it's independent of everything else on the screen, it can compliment your favorite dock or task bar if you're so inclined.
3. **Expansive Choice.** F10 Launch Studio occupies the entire screen when visible and can thus display hundreds of application and documents at once. Amazingly, even at maximum capacity, the applications and documents are easy to identify. Plus, the applications can be resized from small to jumbo size. The jumbo size can be identified from across the room and over 40 jumbo-size applications and documents still fit on the screen at once.
4. **Automatic & Intelligent Time-Saving Setup.** Task bars, docks, etc. require time-consuming initial and

on-going setup. F10 Launch Studio automatically and intelligently categorizes your applications the first time it runs and every time you launch a new piece of software.

5. **Ergonomic.** F10 Launch Studio was specifically designed to let you launch without removing your hands from the keyboard if your hands are already on the keyboard. Try that with a task bar or dock. Likewise, if you're using the mouse, you can launch or open a document without ever taking your hands off the mouse.
6. **Easy to Use!** F10 Launch Studio is so incredibly intuitive and easy to use, you'll wonder how you've got along without it. You only need to know one thing to get started: F10. More on that later. Even self-professed computer illiterates will feel at home with F10 Launch Studio.
7. **Fast.** F10 Launch Studio was designed to use a minimal amount of mouse clicks (one) or keystrokes to launch an application. No more traversing hierarchical menus of your hard disk from the dock just to launch a less used application. The built-in Chameleon Filter adapts and learns from short abbreviations you type in for lightning fast launches. Type "cal" to launch the Calculator, "pc" to launch the Print Center, etc.
8. **No More Guess Work Or Hunting.** F10 Launch Studio automatically identifies and categorizes your applications for you. You don't even have to know where an application is located on your hard disk to launch it—a huge time-saver for rookies and pros alike.
9. **Comprehensive.** F10 Launch Studio manages documents and folders in addition to applications. Plus, the built-in application switcher let's you manage applications that are already running, not just those that need launching.
10. **Fun.** Watch your friend's and family's jaws drop when from seemingly out of nowhere the F10 Launch Studio pad appears on your screen filled with jumbo size applications and documents at your beck and call. Finally, a computer that works for you instead of the other way around.

Chronos sincerely hopes you enjoy the efficient and revolutionary approach F10 Launch Studio brings to launch management. We welcome you to use F10 Launch Studio as an exclusive or complimentary launch management tool. Thanks for considering this Chronos product.

## About Chronos

F10 Launch Studio is produced by Chronos, maker of award-winning productivity products such as StickyBrain, Personal Organizer and Group Organizer. Chronos has been developing Macintosh software since 1993 and is based in scenic Park City, Utah, home of the 2002 Olympic Winter Games.

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# Chapter 2

## Getting Started

The purpose of this chapter is to show you how to install, register and begin using F10 Launch Studio.

### Topics Covered

- **System Requirements.**
- **Install F10 Launch Studio.**
- **Register F10 Launch Studio.**
- **Application Auto-Discovery.**
- **Launch An Application.**
- **Remember Only One Thing: F10.**
- **Application Switcher.**
- **Uninstall F10 Launch Studio.**
- **Customer Support.**

### System Requirements

- **Mac OS X 10.2 (Jaguar) or higher.**
- **10M free hard disk space.**

### Install F10 Launch Studio

This section will show you how to install F10 Launch Studio. Before you begin to use F10 Launch Studio, you must first install it. You can install F10 Launch Studio from the Installation CD or the install program which you can download from Chronos' web site. The installation process should be simple enough for any user with a minimal amount of MacOS experience. If you have not acquired basic MacOS skills, read the Macintosh User's Guide that came with your computer before proceeding.

### Package Contents

If you purchased a boxed copy of F10 Launch Studio, you should have received the following in the F10 Launch Studio package.

- **The Installation CD.** The installation CD contains the Installer application for the complete F10 Launch Studio software package and the F10 Launch Studio Reference Manual in Adobe Acrobat format (pdf). Your product registration number can be found on the CD envelope.
- **Installation Instruction Sheet.** The installation sheet contains the installation instructions and other information.
- **Registration Card.** We highly encourage you to fill out the registration card and send it in. The information you provide will be kept completely confidential.

### What gets installed?

The install program will install the following items on your hard disk.

- **F10 Launch Studio.** This is the main F10 Launch Studio application. The F10 Launch Studio application will be installed into a folder named "F10 Launch Studio" which will be placed in your main Applications folder.
- **F10 Launch Studio.prefPane.** This is a preference pane file that the System Preferences uses to show the

preferences for F10 Launch Studio. This file gets installed in the “PreferencePanels” folder of your Library folder.

- **ReadMe File(s).** F10 Launch Studio comes with ReadMe file(s) to help you get a quick start using the program.
- **Licensing Agreement.** F10 Launch Studio comes with the licensing agreement you agree to if you use the software. If you have any questions regarding this agreement, feel free to contact Chronos L.C. for clarification.

## Licensing Agreement

Please read the licensing agreement before you proceed with the installation. Installing and/or using the software strictly implies that you agree to the terms of the licensing agreement. If you don't agree to abide by the licensing agreement after you read it, contact Chronos or your place of purchase for information on how to return the software. Don't proceed with the installation if you don't agree to the licensing agreement.

## Install F10 Launch Studio

Follow the below steps to install F10 Launch Studio.

1. **Insert the Installation CD into your CD-ROM drive.** Skip this step if you downloaded the installer application from Chronos' website. An icon representing the CD will appear on your desktop. Double-click the CD icon if the window representing the CD's contents is not already showing.
2. **Locate the “F10 Launch Studio.dmg” file.** This file is a compressed disk image and contains the F10 Launch Studio software.
3. **Double-click the disk image to mount it.** A licensing agreement will appear.
4. **Read the Licensing Agreement and click the OK button if you agree to abide by the terms of licensing agreement.** Installing F10 Launch Studio implies that you agree to abide by the terms of the licensing agreement. A volume named “F10 Launch Studio” will appear on your desktop if you agree to the terms of the license.
5. **Double-click the “F10 Launch Studio” volume on your desktop.** A new Finder window will appear and display the contents of the F10 Launch Studio volume. You will see an installer called “F10 Launch Studio”.
6. **Double-click the “F10 Launch Studio” installer to begin the installation.** The installer will install a folder called “F10 Launch Studio” into the Applications folder of your hard drive. It will also install a preference pane called “F10 Launch Studio.prefPane” into the PreferencePanels folder of the Library folder in your home folder. The installer will automatically launch F10 Launch Studio and open the F10 Launch Studio preference pane in the System Preferences. Continue to follow the steps and subsequent sections of this chapter below to register the software and start using it.
7. **Register F10 Launch Studio.** The F10 Launch Studio preference pane will be opened by the installer, and will display the Registration page. Whether you installed F10 Launch Studio from the installation CD or a downloaded the installer program, you will need to register F10 Launch Studio within 30 days if you wish to continue using it.

## Register F10 Launch Studio

The purpose of this section is to help you register F10 Launch Studio. Before you can begin to use F10 Launch Studio, you must first install it (see the previous section). If you downloaded F10 Launch Studio from the Internet, you will need to obtain a registration number from Chronos L.C. (more on this below). If you installed F10 Launch Studio from the installation CD, you will not need to contact Chronos L.C. for a registration number. Instead, you will find your registration number on the CD envelope. You will need to register the software in order to use it beyond the 30 day trial period.

The F10 Launch Studio installer will automatically open the F10 Launch Studio preference pane to the Regis-

tration page. Skip to step 3 if the Registration page is already selected. If not, follow the below steps to register F10 Launch Studio.

1. **Choose “System Preferences” from the Apple menu to open the System Preferences.**
2. **Click the “F10 Launch Studio” preference icon.** The F10 Launch Studio preference pane will appear.
3. **Click the Registration tab.** Three steps will be listed to register the software.
4. **Step 1: Purchase a registration number from Chronos L.C.** If you installed F10 Launch Studio from the installation CD, you already have a registration number and can skip this step. If you downloaded F10 Launch Studio, you will need to contact Chronos with the following information.
  - Your name and/or company name.
  - Your mailing address.
  - Your phone number (preferably day time).
  - Your e-mail address.
  - Your payment information. Chronos accepts Visa, MasterCard, American Express, and Discover. Chronos also accept checks and money orders.
  - The number of licences you wish to purchase.

A convenient order form that you can print or e-mail is provided in the same folder as the F10 Launch Studio application.

There are four ways to obtain a registration number. We highly recommend that you use the e-mail or secure order form methods. These are the quickest and easiest to use methods.

- **E-mail.** Fill-out the F10 Launch Studio Order Form and send it to [sales@chronosnet.com](mailto:sales@chronosnet.com). Once your e-mail is received, it will be processed and you will receive a registration number via e-mail in return.
- **Secure Order Form Via Web.** Chronos L.C. has a secure order form that you can fill out on the web and submit. Chronos’ web address is [www.chronosnet.com](http://www.chronosnet.com). Once your order form is received, it will be processed and you will receive your registration number via e-mail.
- **Telephone.** Call Chronos L.C. at 435-615-7335 between 9am and 5pm Mountain Standard Time to register F10 Launch Studio. You will be asked by a customer service representative for your information and you will receive a registration number in return.
- **Fax.** Print the F10 Launch Studio Order form and fax it to Chronos L.C. at 435-615-7336. Chronos will return a fax containing your registration number.
- **Postal Mail.** Print the F10 Launch Studio Order Form and send it via postal mail to Chronos L.C. Include a check (checks take one week to clear) or your credit card information with your order. Once your order is received, it will be processed and you will receive a registration number via whatever method you request. Include your e-mail address if you wish to have your registration number e-mailed to you.

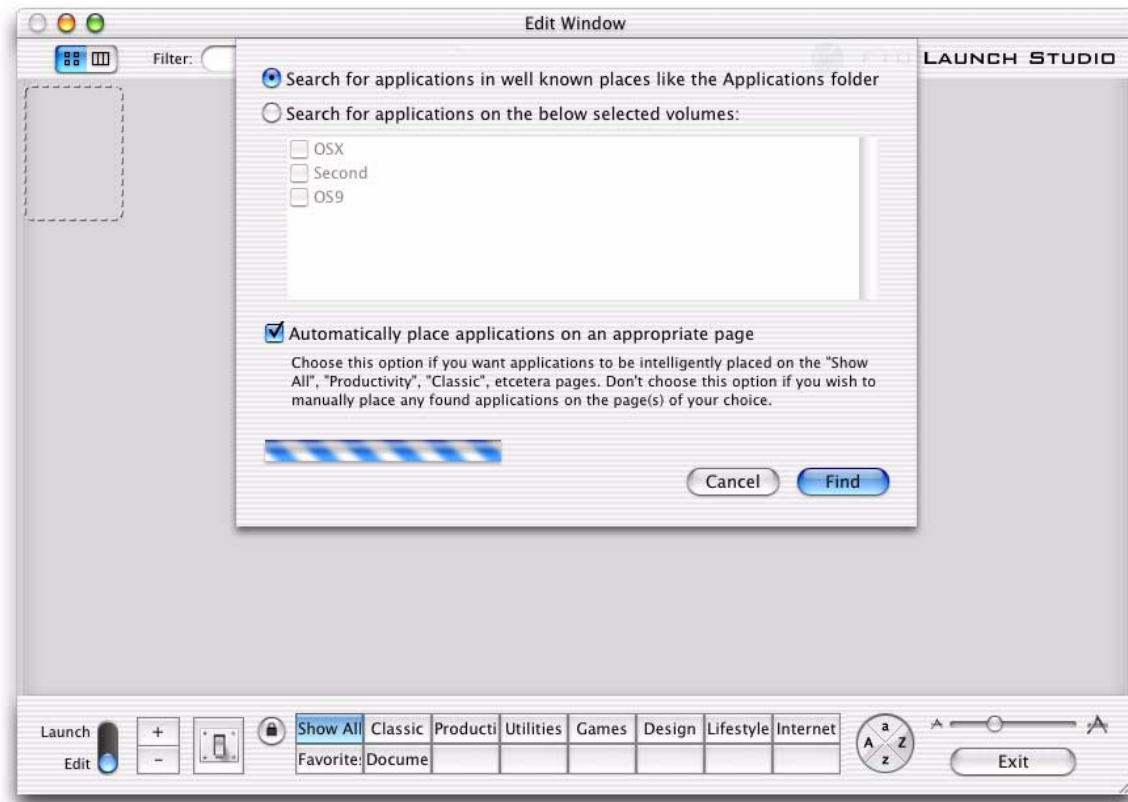
Chronos L.C.  
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5. **Step 2: Enter the Registration Info Received From Chronos.** Your registration number is the number you receive from Chronos L.C. after your order was processed, or the number that came with your CD.
6. **Step 3: Click the Register button to register your copy of F10 Launch Studio.** F10 Launch Studio will check to make sure you have entered a valid registration number. If you have, you will see a message that indicates you have successfully registered F10 Launch Studio. Congratulations. If the registration number you enter is invalid, double-check to make sure that you have correctly entered it and contact Chronos if you have any further problems.
7. **Write down the registration information in a safe place.** The registration number assigned to you will never change.

8. Choose “Quit System Preferences” from the System Preferences menu to close System Preferences.

## Application Auto-Discovery

At this point F10 Launch Studio should be installed and the F10 Launch Studio Edit window depicted below should be on your screen. F10 Launch Studio is ready with the Auto-Discovery sheet to search your hard disk(s) for applications. Upon finding an application, it will intelligently categorize the application and place it on an appropriate page such as Productivity, Utilities, Games, etc. F10 Launch Studio intelligently does all the setup so you don't have to.



Follow the steps below to let F10 Launch Studio auto-discover all of your applications. Please note that F10 Launch Studio is in Edit mode as denoted by the switch in the lower left-hand corner. Edit mode is used to customize your launch environment.

1. **Select where you would like F10 Launch Studio to search for applications.** There are two options.
  - **Search for applications in well known places like the Applications folder.** MacOS X encourages users to place applications in specific places like the main Applications folder. Select this option if you wish to only search these system defined locations. This is the default.
  - **Search for applications on selected volumes.** Use this option for more precise control over which volumes get searched.
2. **Select “Automatically place applications on an appropriate page”.** Make sure this option is checked so F10 Launch Studio will automatically and intelligently place newly discovered applications on an appropriate page (Productivity, Lifestyle, Internet, etc.)
3. **Press the Find button.** F10 Launch Studio will begin auto-discovering your applications. Depending on the capacity and number of files on your hard disk, this may take from less than a minute to several minutes.

Once complete, you will see all the auto-discovered applications on the default Show All page as well as any appropriate pages as intelligently determined.

## Launch An Application

At this point, you're ready to begin using F10 Launch Studio to launch applications. F10 Launch Studio has a special mode called Launch mode where you'll spend most of your time.

1. **Slide the Launch/Edit switch from Edit to Launch.** The Launch/Edit switch is located in the bottom left hand corner of the Edit window. You may notice a slight pause as F10 Launch Studio switches from Edit to Launch mode. During this slight pause you may see the F10 Launch Studio program badge momentarily appear in the middle of your screen. A semi-transparent Launch Pad will appear on your screen and hover above all other windows.



2. **Click the application you wish to launch.** The Launch Pad will instantly disappear and the selected application will launch. You may alternatively use the arrow keys to select an application and then press Return to launch the selected application.

## Remember Only One Thing: F10

F10 Launch Studio is extremely easy to use and always accessible. You only have to remember one thing to use F10 Launch Studio at any time: **F10**. As its name implies, press the F10 function key on your keyboard at any time to invoke F10 Launch Studio to launch an application or open a document at any time. It's as easy as F10.

## Application Switcher

F10 Launch Studio has a built-in application switcher to help you quickly and easily switch between applications after they've been launched.

1. **While holding down the Option key, press the Tab key on the keyboard.** Be sure to keep the Option key down even after pressing the Tab key. A switcher similar to the one shown below will appear in the middle of your screen.



2. **While continuing to hold down the Option key, repeatedly press the Tab key until the application you wish to switch to is highlighted.**
3. **Release the Option key.** The application switcher will switch to the highlighted application.

## Uninstall F10 Launch Studio

Follow the steps below to completely uninstall F10 Launch Studio from your hard disk.

1. **Click and drag the "F10 Launch Studio" folder to the trash can.** This folder is located in the main Applications folder.

2. **Click and drag the “F10 Launch Studio.prefPane” to the trash can.** This file is located in the PreferencePanels folder of the Library folder in your Home directory.
3. **Click and drag the “F10 Launch Studio Data” folder to the trash can.** This folder is located in the Documents folder in your Home directory.
4. **Click and drag the “com.chronos.f10launchstudio.plist” preference file to the trash can.** This file is located in the Preferences folder in your Home directory.

## Customer Support

Chronos offers several types of support for F10 Launch Studio should you need it. Please use the support services in the sequence listed below. You will find that Chronos support is comprehensive and prompt.

- **Reference Manual.** This F10 Launch Studio Reference Manual is available in PDF format (requires Adobe Acrobat) and can be found in the Support folder of the F10 Launch Studio application folder. The contents of the Reference Manual are also available from the Help menu in F10 Launch Studio.
- **Website.** The Chronos website contains answers to many questions/problems. Click the Support link at [www.chronosnet.com](http://www.chronosnet.com) for answers to common questions and to find out about late breaking issues. You can also visit the Download page to make sure you have the latest version of F10 Launch Studio.
- **E-mail.** If you aren't able to answer your question using the Reference Manual or the website, please e-mail Chronos at [support@chronosnet.com](mailto:support@chronosnet.com). E-mail support should be used primarily in situations when you believe that the software is not working properly. These e-mails are answered directly by the programmers of F10 Launch Studio so you get professional and accurate answers. We therefore ask that you use their time wisely so they can continue to improve the product. Chronos welcomes product suggestions which can be sent to the address above. Product suggestions are filtered and added to a feature wish list which Chronos constantly uses to improve the product. We really do listen and incorporate your ideas. Thank you.

# Chapter 3

## Launching

The purpose of this chapter is to provide an in-depth description of how to use F10 Launch Studio to launch an application, open a document, or open a folder. Quick and easy launching is the hallmark function of F10 Launch Studio. But as you'll see, F10 Launch Studio goes beyond simple launching by providing a studio of launch management tools including a tool for switching between applications after they've been launched.

### Topics Covered

- **Invoke F10 Launch Studio.**
- **Switch To Launch Mode.**
- **View Pages.**
- **Resize Cells.**
- **Launch A File.**
- **Use The Chameleon Filter To Launch A File.**
- **Switch Applications.**
- **Switch & Hide Applications.**

### Invoke F10 Launch Studio

F10 Launch Studio was designed to be instantly available the moment you need it. When you're launching applications and opening documents all day long, every second counts. Plus, it really helps when you don't have to rummage through your hard disk to find an application that you don't usually keep on your dock.

In order to be instantly available the moment you need it, F10 Launch Studio was ergonomically designed to be invoked using the keyboard if your hand are presently on the keyboard or using the mouse if your hand is currently on the mouse. This means you no longer have to take your hands off the keyboard to move the mouse to the dock.

There are two ways to invoke F10 Launch Studio.

- **As the product name implies, press the F10 function key.** The F10 key is located at the top of your keyboard. The "F" keys are referred to as the function keys. Although, the F10 function key is the default hot key, it may be changed. For more information, see *Activation* in Chapter *Preferences* on page 26.
- **Move the cursor to a designated hot corner and pause briefly.** For information on designating a hot corner, see *Activation* in Chapter *Preferences* on page 26.

Upon invocation, F10 Launch Studio will open to either the Launch or Edit mode depending on which mode was last used. Pressing the F10 key again will make F10 Launch Studio disappear.

*Advanced User Information.* F10 Launch Studio is a background application. This means that you will not see F10 Launch Studio in your dock. F10 Launch Studio is always waiting in the background for you to invoke it. F10 Launch Studio does not use CPU time when it's waiting so you won't see a performance hit during its idle time. By default F10 Launch Studio is automatically added to your list of Login Items in the System Preferences, so F10 Launch Studio is ready to go when you turn your computer on.

### Switch To Launch Mode

In order to launch an application or open a document, you need to have F10 Launch Studio in Launch mode. Follow the steps below to switch to Launch mode:

1. **Press the F10 key to invoke F10 Launch Studio.** The Edit window will appear if you're in Edit mode and the Launch Pad will appear if you're already in Launch mode.
2. **Slide the Launch/Edit switch to Launch or press Command + L.** The Launch/Edit switch is located in the bottom left-hand corner of the Edit window and Launch Pad.



You may notice a slight pause as F10 Launch Studio switches from Edit to Launch mode. During this slight pause you will see the F10 Launch Studio badge momentarily appear in the middle of the screen. A semi-transparent Launch Pad will appear on your screen and hover above all other windows.



At this point you may either launch a file or change your mind and dismiss the Launch Pad. For information on launching a file see *Launch A File* in Chapter *Launching* on page 15. There are three ways to dismiss the Launch Pad.

- **Press the F10 function key.**
- **Press the Escape key.**
- **Press the Exit button.** The exit button is located in the lower right-hand corner of the Launch Pad.

## View Pages

F10 Launch Studio conveniently categorizes your applications, documents, and folders by placing related files together on a *page*. F10 Launch Studio provides 16 pages for file categorization. Each page can be assigned a name such as “Productivity”, “Design”, “Utilities”, etc. F10 Launch Studio ships with several pre-defined pages. A series of page selector buttons is conveniently located at the bottom of the Launch Pad.

Show All	Classic	Productivity	Utilities	Games	Design	Lifestyle	Internet
Favorites	Documents						

There are two ways to switch between pages of files.

- **Click a page button such as the one labeled “Utilities”.** All of the files assigned to the Utilities page will instantly appear. The Utilities button will remain highlighted to indicate that it is the selected page.
- **Press Command plus arrow key(s) to change the selected page.** The contents of the selected page will appear.

F10 Launch Studio always remembers the last page you were on. For example, if you were on the Utilities page last, the next time you invoke F10 Launch Studio, it will open to the Utilities page. For information on assigning a name to a blank page selector button or changing the name of a page selector button, see *Edit Page Names* in Chapter *Customization* on page 19. For information on placing applications, documents, and folders on a particular page see *Add File(s) To A Page* in Chapter *Customization* on page 21.

## Resize Cells

F10 Launch Studio provides a flexible mechanism for displaying as few or as many files as you want on your screen at a time. This is accomplished via an icon size slider which lets you make the file icons as small as 32x32 pixels (small) and as large as 128x128 pixels (jumbo). Use the small size when you want to display hundreds of files at a time. Use the jumbo size when you have fewer files on a page and value quick identification the most.

Keep in mind that Classic icons from MacOS 9 were originally designed as 32x32 pixel icons and thus may look a little jagged when displayed at a jumbo size. OS X icons, on the other hand, are optimized for any size and look particularly stunning in the jumbo size.

1. **Slide the slider from the small icon (left) to the jumbo icon (right).** This will resize the icons in real time so you can make them the exact size that you want. The slider is located in the lower right-hand corner of the Launch Pad.



Special Note. If you're viewing your files as a list instead of icons, the resize slider will change the width of the columns of the list instead of the icon size.

## Launch A File

The main purpose of F10 Launch Studio is to launch applications and documents quickly. F10 Launch Studio provides several ways to launch files depending if you wish to use the keyboard or a mouse. Make sure you're in Launch mode. For more information on switching to the Launch mode see *Switch To Launch Mode* in Chapter *Launching* on page 13.

- **Click the desired icon.** The Launch Pad will instantly disappear and the launch will commence.
- **Press the arrow keys to navigate to the desired file then press Return.** The Launch Pad will instantly disappear and the launch will commence.

F10 Launch Studio can also launch multiple files at a time. Use the below techniques to quickly select and launch multiple files.

- **Hold down the Shift key as you click multiple files then press Return.** Shift-clicking files selects all the file in between the clicks. For example, if you click the first file and last file in a row, all the files in between the two files will be selected.
- **Hold down the Command key as you click multiple files then press Return.** Command-clicking files

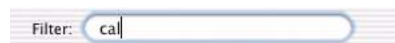
adds each individual file to the selection.

- **Click and drag.** Click and hold down the mouse button as you drag to select all files in the drag region. The launch will commence when the mouse button is released.

## Use The Chameleon Filter To Launch A File

If your hands are already on the keyboard, one of the fastest ways to locate and launch files is F10 Launch Studio's Chameleon Filter. Although, the Chameleon Filter works whether you're in Edit or Launch mode, you'll want to make sure you're in Launch mode to actually launch the file once you've found it. For more information on switching to the Launch mode see *Switch To Launch Mode* in Chapter *Launching* on page 13.

1. **Type some letters, a word, or an abbreviation into the filter field located in the upper left-hand corner of the Edit window or Launch Pad.** As you type, F10 Launch Studio will present a narrowed down list of files you might be looking for. A "best choice" will automatically be highlighted.



2. **Continue typing until the selection or "best choice" represents the file you're looking for.** You may alternatively use the arrow keys to select the file you're looking for from the narrowed down list.
3. **Press Return to launch the selected application.** The Launch Pad will instantly disappear and the launch will commence.

The Chameleon Filter uses a sophisticated adaptive algorithm to learn from the short abbreviations and phrases you type. For example, if you type "cal", you might see many choices including "Calculator", "iCal", "Display Calibrator", etc. Initially, the "best choice" selection might be the Calculator application. But if instead, you select and launch the Display Calibrator application, the next time you type "cal", the Chameleon filter will automatically adapt and choose the Display Calibrator as the "best choice."

The Chameleon Filter has been specially designed to rapidly narrow down a list of files you might be looking for. Amazingly, it usually only takes two or three keystrokes to find the file you're looking for. For example, to find the "Print Center" application you might type "pc" or "pri". Since the Chameleon Filter learns and adapts the more you use it, you can use it to instantly launch files with precision based on a short abbreviation you choose. For example, use "te" to launch TextEdit, "pr" to launch preview, "sb" to launch StickyBrain, etc.

## Switch Applications

F10 Launch Studio has a built-in application switcher to help you quickly and easily switch between applications after they've been launched. The switcher will display all the current running applications in the center of the screen once invoked.

1. **While holding down the Option key, press the Tab key on the keyboard.** Be sure to keep the Option key down even after pressing the Tab key. A switcher window similar to the one shown below will appear in the middle of your screen.



2. **While continuing to hold down the Option key, repeatedly press the Tab key until the application you wish to switch to is highlighted.**
3. **Release the Option key.** The application switcher will switch to the highlighted application.

The display order of applications in the switcher is the order in which the applications were last used. The current application will be left-most and the most recently used application will be one position to the right of the current application. Each time you press the Tab key, it will highlight the next application in the window going from left to right. Sometimes, however, it is convenient to reverse the order of progression from right to left. Follow the steps below to use the Shift key to reverse the progression order.

1. **While holding down the Option key, press the Tab key on the keyboard.** Be sure to keep the Option key down even after pressing the Tab key. A switcher will appear in the middle of your screen.
2. **While continuing to hold down the Option key, also hold down the Shift key while you repeatedly press the Tab key until the application you wish to switch to is highlighted.** Holding down the shift key cause the Tab key to move the selection from right to left instead of left to right.
3. **Release the Option key.** The application switcher will switch to the highlighted application.

Although Option + Tab is the default hot key used to invoke the application switcher, it can be changed. For more information see *Activation* in Chapter *Preferences* on page 26.

## Switch & Hide Applications

Not only does F10 Launch Studio provide a switcher to quickly switch between running applications, but it also has a switcher which hides the current application after switching to a new application. This switcher is useful for reducing screen clutter and can be used in conjunction with the standard switcher. The default hot key to switch and hide application is Control + Tab. Like, the standard switcher, the Shift key can be used to reverse it. The default hot key to switch and hide applications can be changed. For more information see *Activation* in Chapter *Preferences* on page 26.

# Chapter 4

## Customization

The purpose of this chapter is to show you how to customize F10 Launch Studio. Although F10 Launch Studio automatically and intelligently categorizes your applications, there are still times when you may want to customize a page yourself. For example, you may want to add a document or a folder to a page or you may want to rename a page.

### Topics Covered

- **Switch To Edit Mode.**
- **Edit Page Names.**
- **View As Icons Or List.**
- **Sort Files On A Page.**
- **Drag File(s) From The Finder To A Page.**
- **Drag File(s) From One Page To Another.**
- **Add File(s) To A Page.**
- **Application Auto-Discovery.**
- **Remove File(s) From Page.**

### Switch To Edit Mode

Many customizations in F10 Launch Studio can only be made when in Edit mode. Follow the steps below to switch to Edit mode.

1. **Press the F10 key to invoke F10 Launch Studio.** The Edit window will appear if you're already in Edit mode and the Launch Pad will appear if you're in Launch mode.
2. **Slide the Launch/Edit switch to Edit or press Command + E.** The Launch/Edit switch is located in the bottom left-hand corner of the Edit window and Launch Pad.



You may notice a slight pause as F10 Launch Studio switches from Launch to Edit mode. During this slight pause you will see the F10 Launch Studio badge momentarily appear in the middle of the screen. The Edit window will appear on your screen.

If you change your mind and wish to dismiss the Edit window, there are three ways.

- **Press the F10 function key.**
- **Press the Escape key.**
- **Press the Exit button.** The exit button is located in the lower right-hand corner of the Edit window.

### View As Icons Or List

Files on a page can be viewed as icons or as a list. Each page remembers its last setting which it make it possible, for instance, to view the Show All page as a list and the productivity page as icons.

1. **Press the Icon or List button located at the top left-hand corner of the Edit window or Launch pad.**

The contents of the current page will instantly change as specified.



## Edit Page Names

F10 Launch Studio conveniently categorizes your applications, documents, and folders by placing related files together on a *page*. F10 Launch Studio provides 16 pages for file categorization. Each page can be assigned a name such as “Productivity”, “Design”, “Utilities”, etc. F10 Launch Studio ships with several pre-defined pages. A series of page selector buttons is conveniently located at the bottom of the Edit window.

Show All	Classic	Productivity	Utilities	Games	Design	Lifestyle	Internet
Favorites	Documents						

You may rename any of the 16 pages including those with blank names except for the Show All page. The Show All page is a reserved page which *always* displays all of the files F10 Launch Studio has been introduced to. Follow the steps below to edit a page name.

1. **Switch to Edit mode.** For information on switching to the Edit mode, see *Switch To Edit Mode* in Chapter *Customization* on page 18.
2. **Click the Unlock Page Names button.** The page selector buttons will switch to text fields so they can be edited.



3. **Click and edit your desired page name.** You may use the Tab and Shift-Tab to move between page name fields.
4. **Click the Lock Page Names button.** The page name text fields will switch back to buttons so they once again are selectable instead of editable.

*Special Note.* The Auto-Discovery feature in F10 Launch Studio uses the names of pages to intelligently categorize applications. For example, when it encounters the Calculator application, it will try and place it on the Utilities page. If the Utilities page no longer exists, it will simply place the Calculator on the Show All page as expected. If the Auto-Discovery feature is important to you, you may want to consider not renaming the default page titles. If you do choose to rename the default page titles, no harm will come from it other than diminishing the success of the Auto-Discovery feature.

## Sort Files On A Page

F10 Launch Studio is flexible in that it doesn't care how files are arranged on a page. Some users prefer to order files to their own liking, while other users find it easier to keep files in alphabetical order by filename. Furthermore, F10 Launch Studio allows sorting to occur row by row, or column by column. Follow the steps below to sort files on a page in ascending or descending alphabetical order at any time.

1. **Select a page button using either the mouse or keyboard.** You may either click a page selector button or use the Command + Arrow keys to select a page.
2. **Click the A, Z, a, or z quadrant of the Sort control.** The files on the page will instantly be sorted alphabetically by filename according to your selection:
  - A. Sort Ascending by row.
  - Z. Sort Descending by row.
  - a. Sort Ascending by column.

- z. Sort Descending by column.



The sort control will indicate how a page is currently sorted by highlighting the A, Z, a, or z quadrants. If a page is not in sorted order, none of the quadrants will be highlighted. If a page is not in sorted order, and the Auto-Discovery feature adds a new file to a page, the file will be added on to the end of the page.

## Drag File(s) From The Finder To A Page

Follow the steps below for an easy way to add one or more applications, documents, or folders to a page.

1. **Switch to Edit mode.** For information on switching to the Edit mode, see *Switch To Edit Mode* in Chapter *Customization* on page 18.
2. **Select the page you wish to add file(s) to.** This step is optional since you can drag files from the Finder directly to any page selector button.
3. **Drag one or more files from the Finder to either a) the content area of the selected page OR b) a specific page selector button.** As your mouse hovers above the content area of the selected page, a blue ring will indicate where the files will be dropped. Likewise, if you choose to drop over a specific page selector button, that button will become highlighted.



4. **Drop the file(s).** The dragged file(s) will be added to the specified page.

## Drag File(s) From One Page To Another

Follow the steps below to copy one or more applications, documents, or folders from the selected page to a new page.

1. **Switch to Edit mode.** For information on switching to the Edit mode, see *Switch To Edit Mode* in Chapter *Customization* on page 18.

2. **Select one or more files on the currently selected page.** You may select more than one file at a time using one of the techniques described below.
  - **Hold down the Shift key as you click multiple files.** Shift-clicking files selects all the file in between the clicks. For example, if you click the first file and last file in a row, all the files in between the two files will be selected.
  - **Hold down the Command key as you click multiple files.** Command-clicking files adds each individual file to the selection.
  - **Click and drag.** Click and hold down the mouse button as you drag to select all files in the drag region.
3. **Click and drag the selection to a page selector button.** The page selector button will be highlighted.



4. **Drop the file(s).** The dragged file(s) will be copied to the specified page. The file(s) also remain on the original page.

## Add File(s) To A Page

F10 Launch Studio keeps track of all the files that have been introduced to it. It learns about new applications during the Auto-Discovery of applications, whenever a new application is launched, whenever a file is dragged and dropped from the Finder, etc. F10 Launch Studio remembers all of these files so you can easily add them to a page without having to go out to your hard disk and search for them again.

This section will describe how you can add to a page from F10 Launch Studio's list of recognized files. It will also describe how you can teach F10 Launch Studio about new files other than via drag and drop from the Finder. Follow the steps below to add one or more files to a specific page using F10 Launch Studio's recognized list of files.

1. **Switch to Edit mode.** For information on switching to the Edit mode see *Switch To Edit Mode* in Chapter *Customization* on page 18
2. **Select the page you wish to add file(s) to.** You may either click a page selector button or use the Command + Arrow keys to select a page.

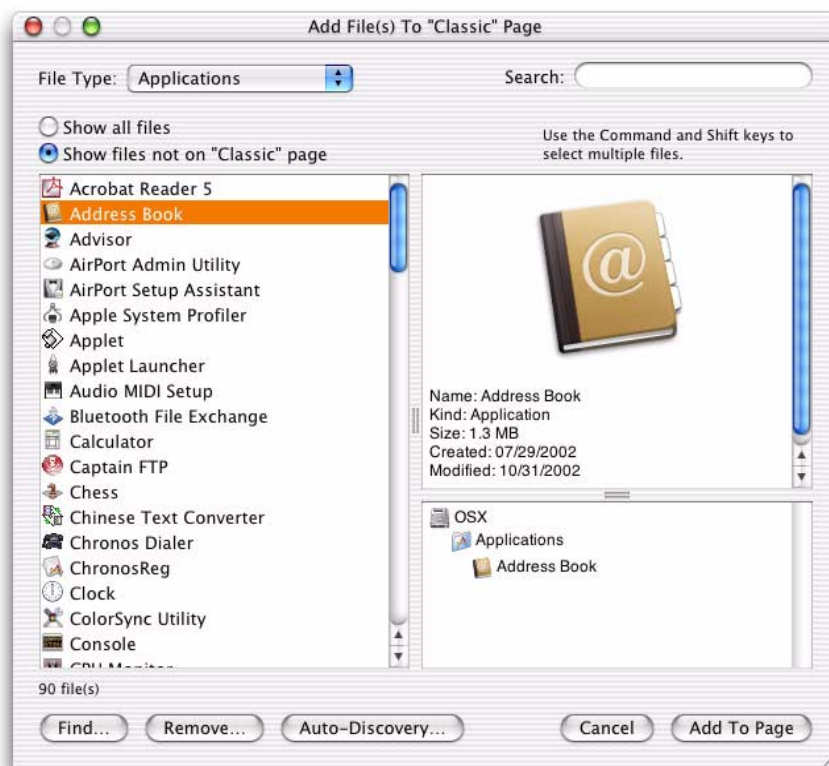
3. **Click the Add Files To Current Page button.** The Add File(s) To Page dialog will appear. This dialog offers many flexible filtering and information services which are detailed at the end of this section.



4. **Select the file(s) you wish to add to the current page.** Use the Shift key to select all the files between multiple clicks at a time. Use the Command key to independently select multiple files. Detailed file information is displayed for the current file selection in the upper right-hand pane such as: name, kind, size, created date, and modified date. Likewise, the complete path is displayed for the current file selection.
5. **Click the Add To Page button.** The selected file(s) will be added to the current page.

## REFERENCE: Add File(s) To Page Dialog

The Add File(s) To Page dialog has the following components each of which is detailed below.



- **File Type button.** Use this button to filter the types of files displayed. It contains several choices.
  - **Applications.**
  - **Documents.**
  - **Folders.**
  - **Obsolete Files.** These are file that have been introduced to F10 Launch Studio, but either no longer exist on the hard disk or have been moved from their original location.
- **Search field.** Use the Search field to further refine the types of files displayed. Type the phrase you wish to search for and press the Return key to invoke the search.
- **Show all files button.** Select this button if you wish to have all the files which meet the above filtering criteria displayed as opposed to just those files that aren't on the current page. Files that are already on the current page will be grayed out.
- **Show files not on page button.** Select this button if you wish to have only the files not presently on the

current page which meet the above filtering criteria displayed.

- **Find button.** Use this button to search your hard disk for new files that haven't yet been introduced to F10 Launch Studio. A standard choose file dialog will appear so you can navigate your volumes and select files. Use the Shift and Command keys to select multiple files. Once you've chosen your files, they will appear highlighted in the Add File(s) to Page dialog so you can add them to the current page via the Add To Page button.
- **Remove button.** Use the Remove button to remove the selected file(s) from F10 Launch Studio memory. The files will no longer be accessible from any page in F10 Launch Studio. Please note that the file(s) will NOT be deleted from your hard disk. F10 Launch Studio never deletes file(s) from the hard disk. It simply forgets about files.
- **Auto-Discover button.** Use this button to take advantage of F10 Launch Studio's Auto-Discovery feature. This feature automatically scans your hard disks for applications which will then be intelligently categorized on your pages. For more information, see *Application Auto-Discovery* in Chapter *Customization* on page 23.
- **Add To Page button.** Use this button to add any selected file(s) to the current page.

## Application Auto-Discovery

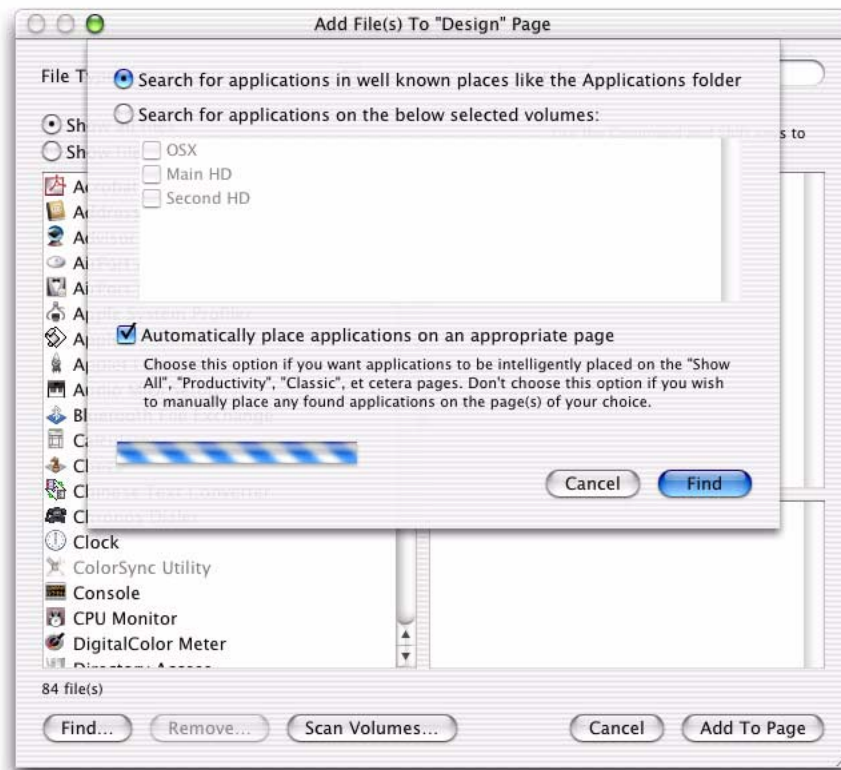
The first time you launch F10 Launch Studio after installing the software, it gives you the option to have it automatically discover and intelligently categorize all of your applications. This one-time application discovery is usually sufficient, but sometimes the occasion arises when one would like to have F10 Launch Studio search the hard disk again for applications. For example, you may not have had F10 Launch Studio search all of your hard disks originally.

Follow the steps below to have F10 Launch Studio search and intelligently categorize your applications.

1. **Switch to Edit mode.** For information on switching to the Edit mode, see *Switch To Edit Mode* in Chapter *Customization* on page 18.
2. **Click the Add Files To Current Page button.** The Add File(s) To Page dialog will appear.



3. **Click the Auto-Discovery button.** The Auto-Discovery sheet will appear.
4. **Select where you would like F10 Launch Studio to search for applications.** There are two options.
  - **Search for applications in well known places like the Applications folder.** MacOS X encourages users to place applications in specific places like the main Applications folder. Select this option if you wish to only search these system defined locations. This is the default.
  - **Search for applications on selected volumes.** Use this option for more precise control over which volumes get searched.
5. **Select "Automatically place applications on an appropriate page".** Make sure this option is checked so F10 Launch Studio will automatically and intelligently place newly discovered applications on an appropriate page (Productivity, Lifestyle, Internet, etc.) Since new applications are being released daily in the market place, F10 Launch Studio may not know about every application it discovers. In such cases, it simply places the application on the Show All page. For information on automatically updating the internal database F10 Launch Studio uses, see *Advanced* in Chapter *Preferences* on page 28. You can optionally help Chronos keep up with all the latest applications by sending Chronos a special file which contains a list of applications you use. For more information on submission files see *Advanced* in Chapter *Preferences* on page 28.
6. **Press the Find button.** F10 Launch Studio will begin auto-discovering your applications. Depending on the capacity and number of files on your hard disk, this may take from less than a minute to several minutes. Once complete, you will see all the auto-discovered applications on the default Show All page as well as any appropriate pages as intelligently determined.



7. Press **Cancel** or the **Add to Page** button to exit.

## Remove File(s) From Page

The occasion may arise when you no longer want a particular file or group of files on a page. F10 Launch Studio provides an easy way to remove such files from a page. Please note that if you remove a file from the Show All page, F10 Launch Studio will remove the file from all other pages as well. Follow the steps below to remove file(s) from a page.

1. **Switch to Edit mode.** For information on switching to the Edit mode, see *Switch To Edit Mode* in Chapter *Customization* on page 18.
2. **Select the page you wish to remove file(s) from.** You may either click a page selector button or use the Command + Arrow keys to select a page.
3. **Select the file(s) you would like to remove.** There are four ways to select the file(s) you would like to remove.
  1. **Click on a file.** Simply click on the file you would like to remove.
  2. **Click and drag on the files.** Click and drag on the files that you would like to remove. This will highlight all the files you dragged the cursor across.
  3. **Hold down the Shift key to select multiple files.** For example, if you hold down the Shift key and click on the first and the last file in a row, all the files in between will be selected.
  4. **Hold down the Command key to select multiple files.** Command-clicking files adds each individual file to the selection.
4. **Press the Command + Delete or click Remove Files From Current Page button.** A confirmation dialog will appear to confirm that you want the file(s) removed from the current page. Please note that the file(s)

will NOT be deleted from your hard disk. F10 Launch Studio never deletes files from your hard disk.



# Chapter 5

## Preferences

F10 Launch Studio is a unique breed of software without a menu bar and menus to control and customize how it works. Instead, it is conveniently controlled and customized via the F10 Launch Studio preference in the System Preferences. This chapter will describe how to access these preferences and will provide a detailed description of the preferences.

### Topics Covered

- **Open F10 Launch Studio Preferences.**
- **Activation.**
- **Appearance.**
- **Text.**
- **Advanced.**

### Open F10 Launch Studio Preferences

Follow the steps below to access the F10 Launch Studio preferences.

1. **Choose “System Preferences” from the Apple menu.** The System Preferences window will appear and display the F10 Launch Studio icon under the “Other” heading.
2. **OR click the Preferences button while in F10 Launch Studio’s Edit window.** The System Preferences window will appear and display the F10 Launch Studio icon under the “Other” heading.



3. **Click the F10 Launch Studio icon.** The F10 Launch Studio preferences will appear. The preferences are divided into the following pages: Activation, Appearance, Text, Advanced, Registration, Tips, and About.

### Activation

The Activation preferences are used to start/stop F10 Launch Studio and control how it’s activated after it’s running. The following options are available.

- **Start/Stop F10 Launch Studio.**
  - **Enabled.** Select this option to launch the F10 Launch Studio application.
  - **Disabled.** Select this option to quit the F10 Launch Studio application.
  - **Enable at system startup.** Select this option to add F10 Launch Studio to the list of applications which are automatically launched when your computer starts up. This list can be viewed from the Login Items preference in System Preferences. This should normally be left enabled.
- **Hot Keys.**
  - **F10 Launch Studio.** This is the hot key that activates F10 Launch Studio into either Launch or Edit mode. The default hot key is the F10 function key. Use this button to choose a different hot key.
  - **Switcher.** The switcher has two hot keys. The first hot key (default is Option + Tab) invokes the standard Application Switcher. The second hot key (default is Control + Tab) invokes the switch and hide switcher. Use the appropriate button to choose a different hot key.
- **Hot Corners.**



- **Main Screen.** The main screen represents your computer screen and for those with more than one monitor it represents the screen which contains the menu bar. Each corner of the main screen may be designated as a hot corner and thus has a check box. As you click check boxes to designate hot corners, you will see a rocket ship momentarily appear in the same corner of your actual monitor to give you visual feedback.
- **Delay.** The delay slider specifies how long the mouse pointer needs to be in a hot corner before F10 Launch Studio is activated. The range is from zero seconds to five seconds.
- **Help.** The online help can be activated by clicking the question mark button in the lower right hand corner.

## Appearance

The Appearance preferences dictate how the Edit window and Launch Pad appear on your screen. These preferences give you complete control over transparency and color. All changes occur in real-time so it is useful to have the F10 Launch Studio activated and the Edit window visible before experimenting with these settings. The following options are available.

- **Global Transparency.** Use this setting to universally control the transparency of everything you see in the Edit window and Launch Pad. You typically have more control over transparency if you use the individual transparency settings described below.
- **Background.**
  - **Transparency.** Use this setting to specify the transparency of the background.
  - **Color.** Use this setting to choose the background color using the standard color picker window.
- **Interior.**
  - **Transparency.** Use this setting to specify the transparency of the interior of each cell. Each file on a page is in its own cell so to speak.
  - **Color.** Use this setting to choose the interior color using the standard color picker window.

- **Icon.**
  - **Transparency.** Use this setting to specify the transparency of each file icon.
- **Factory Defaults.** Click this button to revert all appearance settings back to the factory defaults.

## Text

The Text preferences dictates how the filename text which for each file in the Edit window and Launch Pad appear on your screen. These preferences give you complete control over font, text color, and whether the filename is displayed at all. All changes occur in real-time so it is useful to have the F10 Launch Studio activated and the Edit window visible before experimenting with these settings. The following options are available.

- **Filenames.**
  - **Font.** Use this setting to specify the font family, font typeface, and font size of the filename displayed for each file in the Edit window and Launch Pad.
  - **Color.** Use this setting to specify the text color of the filename displayed for each file in the Edit window and Launch Pad.
  - **Display filename in Icon Mode.** Use this setting to specify if you want the filename displayed in icon mode for each file in the Edit window and Launch Pad. This setting does not apply to list mode.

## Advanced

The Advanced preferences offer an assortment of settings and special features. Each is detailed below.

- **Performance.**
  - **Cache.** Use the cache slider to specify how much information about your files F10 Launch Studio should keep in memory. The responsiveness of F10 Launch Studio is directly related to the amount of information it keeps in memory. In particular, F10 Launch Studio will scroll through files on a page and switch pages faster if its cache is left at the maximum setting. Unless memory usage is a huge concern, Chronos recommends keeping the cache at its biggest and thus fastest setting.
- **Confirmation.**
  - **Ask before Removing Files.** Select this option if you want F10 Launch Studio to ask you for confirmation before removing a file from a page.
- **Share Info.**
  - **Save Submission File.** Select this option to save a submission file that you can e-mail to support@chronosnet.com. F10 Launch Studio uses a special database to intelligently categorize your applications when it auto-discovers them. Since new applications are released daily, you can optionally help Chronos keep this database up to date by generating and sending a submission file to Chronos which contains a list of applications that you're currently using inside F10 Launch Studio. Click the Info button described below to receive detailed information regarding privacy issues and procedures.
  - **Info.** Select this option to receive detailed information regarding submission files.
- **Switcher.**
  - **Layering.** Use this setting to determine if the application switcher should bring all windows belonging to an application forward or just the top-most window when a new application is brought to the foreground.
- **Check for Updates.**
  - **Check.** Click the Check button to check Chronos' web site for any updates to F10 Launch Studio. You will need to have an internet connection for this option to work. If an update is available you will be given further instructions on how to obtain the update. This option will also check for updates to the intelligence database which is used by the Auto-Discovery feature to categorize applications. If an intelligence database update is available, an option will be provided to have it automatically downloaded and installed.